

# A Rank-Based K-medoids Clustering Algorithm by a Specific P System

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In this paper, a rank-based K-medoids algorithm by a specific P system is proposed, which exhibits novel aspect of applying membrane computing in clustering. The traditional K-medoids clustering result suffers sensitivity to initial medoids selected randomly. To conquer the defect, we introduce the rank based on similarity between pairs of objects for the initialization. As a biological computing model, P system imitates the structure and function of living cells, and the reactions in it process in a maximal parallel and distributed manner. P system is adequate to solve clustering problem for its high parallelism and lower computational time complexity. A specific P system with a sequence of rule is constructed to realize the rank-based K-medoids algorithm. Through test verification, it can improve the clustering quality.

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## 1. Introduction

Clustering analysis is the process of dividing a set of objects into non-overlapping subsets. Each subset is a cluster with intra-cluster data similar and inter-cluster data dissimilar. Clustering is a rapidly developing area which contributes to research field including machine learning, spatial database technology, biology[1-3] and marketing[4,5], and so on [6].

Membrane computing is a new computing model firstly proposed by Romanian scientist Gheorghe Paun, and that is why the model is called P systems. It simulates the function of living cells, abstracting biochemical reactions and material exchanges to perform calculation process on the cellular level.

The traditional K-medoids clustering result suffers sensitivity to initialization of medoids and local optimum [7]. We adopt the principle of ranking the similarity between pairs of objects to avoid the disadvantages. In this paper, we combine the rank-based K-medoids clustering with a specific P system to reduce the computational time complexity employing the great parallelism of P systems.

#### 2 .The Rank-Based K-medoids Algorithm

As a well-known algorithm of partitioning approach, K-medoids selects k objects in the dataset as centers for each cluster and form k clusters through iterations. It reduces sensitivity to outliers which the K-means algorithm suffers [8]. Assuming a dataset  $D = \{a_1, a_2, ..., a_n\}$  with n objects, the K-medoids algorithm divides D into k<n clusters. The similarity among objects can be defined by applying the Euclidean distance, Manhattan distance and so on[9,10]. In this paper, the Euclidean distance is applied and it is assumed that all the data is in a two-dimensional space.

First of all, a n\*n dissimilarity matrix  $D_{n,n}$  is constructed as follows:

$$D_{nn} = \begin{pmatrix} w_{11}, w_{12}, \dots & w_{1n} \\ w_{21}, & w_{22}, \dots & w_{2n} \\ \dots & & & \\ w_{n1}, & w_{n2}, \dots & w_{nn} \end{pmatrix}$$

(2.1)

Where,  $\mathcal{O}_{ij}$  represents the value by rounding the dissimilarity between any the i-th and j-th object.

In the rank-based K-medoids algorithm, we introduce the concept of dissimilarity rank and group. We employ novel method that ranks objects according to their similarities other than the direct use of their similarity values [11]. By this method, the more dissimilar object gets higher rank. That is, rank( $a_i$ ,  $a_j$ )= f indicates that  $a_i$  is the f-th similar object to  $a_i$  among n objects in the dataset. The similarity rank matrix (denoted as SimRank in this paper) is constructed by sorting the similarity values between any object  $a_j$  and the other objects. The SimRank is expressed as follows:

SimRank=
$$(\mathcal{V}_{i,j})$$
, rank $(a_i, a_j) = \mathcal{V}_{i,j}$ ,  $\forall q, q \in D$  (2.2)

There are two key points to declare about the SimRank. For one thing, SimRank is a matrix that reveals the similarity rank or closeness among objects in the datasets, and also, it shows the extent of dissimilarity through numbers from 1 to n. For another, SimRank is not always a symmetric matrix on account of two points not always being at the same rank of each other. Group is another important concept in our proposed algorithm. The number of members of

a group is determined by a given parameter g. Within a group, it can compute the dissimilarity rank value (denoted as dv) of an object. The dissimilarity rank value of any object  $a_i$  in a group G is defined as follows:

$$\sum_{\operatorname{dv}(a_i)=a_j \in G} r_{i,j}$$
(2.3)

The steps of the proposed algorithm proceeds as follows:

1 Initialize k medoids

1) Calculate the similarities between any pairs of objects based on their distance,

2) Rank similarity values of any objects and thus construct the SimRank matrix,

3) Select k medoids randomly;

2 Optimize medoids

1) Choose g most similar objects to each medoids so as to form a group, employing the SimRank (g is a given parameter that indicates the number of members of a group),

2) Compute the dissimilarity rank values of every object in a group, and then update the medoids by a specific object with the maximum dv,

3) Go to step 2 2) until the medoids remain unchanged;

3 Allocate the common objects

Distribute the rest common objects to the most similar medoids.

The similarities between any pairs of objects in dataset is computed once. and updating the medoids costs  $O(k \times g)$ per iteration. where the of the number k implies number clusters and is of members in g a group needed to select the next medoids. While in traditional K-medoids clustering, it distribute every objects in a partition to update the new medoids, and it costs  $O(n^2)$  per iteration.

The advantage of the rank based K-medoids algorithm lies in ranking objects according to their similarities other than the direct use of their similarity values. As a consequence, the clustering result gains more accuracy.

#### 3. A Specific P System for the Rank-Based K-medoids Algorithm

#### 3.1 The designed P system

The reader is assumed to be acquainted with the basic prerequisites of P system. It is suggested that the reader refer to papers for further learning[12,13]. In this section, a specific P system is designed to realize the rank-based K-medoids algorithm. The P system is a construct incorporating skin membrane and k elementary membranes and especially an output membrane. Object  $a_i$  represents the original corresponding point  $a_i$  in the data set, and the subscript of  $a_i$  means  $a_i$  represents the i-th data point [14]. The matrix  $D_{an}$  is applied to compare the distance between the n objects.

The P system for the rank-based K-medoids is designed as follows:

$$\pi = (O, H, \mu, M_0, M_1 \dots M_k, M_{c_0}, R_0, R_1, \dots R_k, \rho_i, c_0)$$
 Where:

1)  $O = (\alpha_{11}, \gamma_{1,1,0}, \theta_1, \xi_1, a_1, a_2, \dots, a_n, s_0)$  denotes the collection of objects in the P system;

2)  $M_0 = (\alpha_{11}, \gamma_{1,1,0}, \theta_1, \xi_1, a_1, a_2, \dots a_n)$  denotes the initial objects in membrane 0;

3)  $M_1 = M_{2=}...M_k = (s_0)$  denotes the initial objects in membrane 1, 2...k;

4)  $M_{\circ} = (\lambda)$  denotes the output membrane.

$$\begin{aligned} \text{Rule in } {R_0} [15,16]: \\ r1 &= \left\{ \alpha_{ij} a_i a_j \to \alpha_{i(j+1)} a_i a_j U_{ij}^{\omega_{ij}} | 1 \le i, j \le n \right\} \cup \left\{ \alpha_{i(n+1)} \to \alpha_{(i+1),1} | 1 \le i \le n \right\} \cup \left\{ \alpha_{n(n+1)} \to \lambda \right\} \\ r2 &= \left\{ U_{ij}^{\omega_{ij}} \gamma_{i,j,q} \to \gamma_{i,j,q+1} (\varsigma_{ij}^{q+1})_{in_1} (\varsigma_{ij}^{q+1})_{in_2} \dots (\varsigma_{ij}^{q+1})_{in_k} \varsigma_{ij}^{q+1} | \omega_{ij} = 0, 1 \le i, j \le n, 0 \le q \le n \right\} \\ \cup \left\{ \gamma_{i,j,n+1} \to \gamma_{(i+1),1,0} | 1 \le i, j \le n \right\} \cup \left\{ \gamma_{n,n+1} \to e \right\} \\ r3 &= \left\{ U_{i1}^{\omega_{i1}} U_{i2}^{\omega_{i2}} \dots U_{in}^{\omega_{m}} \to U_{i1}^{\omega_{i1}-1} U_{i2}^{\omega_{i2}-1} \dots U_{in}^{\omega_{m}-1} | 1 \le i \le n \right\} \\ r4 &= \left\{ ea_i \theta_i \to eA_{ii} \theta_{i+1} | 1 \le i \le n, 1 \le t \le k \right\} \cup \left\{ e\theta_{k+1} \to \chi_1 \right\} \\ r5 &= \left\{ \chi_i A_{ii} a_j \varsigma_{ij}^{q} \xi_p \to \chi_i A_{ii} G_{pj,in_i} \xi_{p+1} | q = 0, 1 \le i, j \le n, 1 \le t \le k, 1 \le p \le m \right\} \\ r6 &= \left\{ A_{ii} \varsigma_{i1}^{q} \varsigma_{i2}^{u_{2}} \dots \varsigma_{in}^{q_{n}} \to A_{ii} \varsigma_{i1}^{u_{i1}} \sigma_{i2}^{u_{2}-1} \dots \varsigma_{in}^{q_{n-1}} | 1 \le i, j, q_i \le n \right\} \\ r7 &= \left\{ \chi_{k+1} \xi_m \to \xi_1 \eta_{1,in_1} \eta_{1,in_2} \dots \eta_{1,in_k} \right\} \\ r8 &= \left\{ d^k a_i A_{1,i_1} A_{2,j_2} \dots A_{kj_k} U_{ij_1}^{\omega_{ij}} U_{ij_2}^{\omega_{i2}-1} \dots U_{ij_k}^{\omega_{ij_k}-1} | 1 \le j_1, j_2, \dots, j_k \le n \right\} \\ r9 &= \left\{ U_{ij_1}^{\omega_{0}} U_{ij_2}^{\omega_{0}} \dots U_{ij_k}^{\omega_{0}} \to U_{ij_1}^{\omega_{0}-1} U_{ij_2}^{\omega_{0}-1} \dots U_{ij_k}^{\omega_{0}-1} | 1 \le j_1, j_2, \dots, j_k \le n \right\} \\ r10 &= \left\{ b^i d^{-j} \to \phi_{in_k} (\beta\omega)_{in_k} | 1 \le i \le n, 0 \le j \le k \right\} \cup \left\{ d^k \to \beta_{in_1} \beta_{in_2} \dots \beta_{in_k} \right\} \\ r10 &= \left\{ p \beta \omega \to (\beta\omega)_{in_k} | \omega = O_{ij} \cup \left\{ a_p | 1 \le p \le n \right\} \right\} \end{aligned}$$

Rules in membrane  $t(1 \le t \le k)$ :

$$\begin{split} r\mathbf{l} &= \left\{ \left( \beta \omega \to \beta \omega a_{i} \right)_{a_{i}} \left| \mathbf{l} \le i \le n, \omega \subseteq O_{ij} \cup \left\{ a_{p} \left| \mathbf{l} \le p \le n \right\} \right\} \right\} \\ r2' &= \left\{ \beta \omega \to (\tau \beta \omega)_{out} \left| \omega \subseteq O_{ij} \cup \left\{ a_{p} \right| \mathbf{l} \le p \le n \right\} \right\} \\ r3' &= \left\{ \begin{aligned} A_{ip} G_{1j_{1}} G_{2j_{2}} \dots G_{mj_{m}} G_{pj_{1}}^{q_{1}} G_{pj_{2}}^{q_{2}} \dots G_{pj_{m}}^{q_{m}} \to A_{ip} G_{1j_{1}} G_{2j_{2}} \dots G_{nj_{m}} G_{pj_{1}}^{q_{1}} G_{pj_{2}}^{q_{2}} \dots G_{pj_{m}}^{q_{m}} G_{p}^{q_{p}} \right\} \\ r4' &= \left\{ \begin{aligned} n_{i} G_{ij_{i}} G_{1j_{1}} G_{2j_{2}} \dots G_{(i-1)j_{(i-1)}} G_{(i+1)j_{(i+1)}} \dots G_{mj_{m}} A_{ip} G_{j,i}^{q_{1}} G_{j,i}^{q_{2}} \dots G_{j,i_{(i+1)}}^{q_{(i+1)}} \dots G_{j,i_{m}}^{q_{m}} G_{j,i}^{q_{p}} \\ n_{i} G_{ij_{i}} G_{1j_{1}} G_{2j_{2}} \dots G_{(i-1)j_{(i-1)}} G_{(i+1)j_{(i+1)}} \dots G_{mj_{m}} A_{ip} G_{j,i}^{q_{2}} G_{j,i_{2}}^{q_{(i-1)}} G_{j,i_{(i+1)}}^{q_{(i+1)}} \dots G_{j,i_{m}}^{q_{m}} G_{j,i_{p}}^{q_{p}} \\ n_{i} G_{ij_{i}} G_{1j_{i}} G_{2j_{2}} \dots G_{(i-1)j_{(i-1)}} G_{(i+1)j_{(i+1)}} \dots G_{mj_{m}} A_{ip} G_{j,i_{j}}^{q_{2}} G_{j,i_{2}}^{q_{(i-1)}} G_{j,i_{j}(i+1)}^{q_{(i+1)}} \dots G_{j,i_{m}}^{q_{m}} G_{j,i_{p}}^{q_{p}} \\ n_{i} G_{ij_{i}} G_{1j_{i}} G_{2j_{2}} \dots G_{(i-1)j_{(i-1)}} G_{(i+1)j_{(i+1)}} \dots G_{mj_{m}} A_{ip} G_{j,i_{j}}^{q_{2}} G_{j,i_{j}}^{q_{2}} \dots G_{j,i_{j}m}^{q_{m}} G_{j,i_{p}}^{q_{m}} \\ n_{i} G_{ij_{i}} G_{j,i_{p}} G_{j,i_{p}} \otimes n_{i} = n_{i} + n$$

### 3.2 The computations in P system

In this section, a comprehensive introduction of the computations and responses in the specific P system designed to realize the ranked K-medoids is presented. We make the clarification in the way the proposed algorithm processing.

At the very beginning, rule r1 is performed accordingly to the priority relationship. It calculates the distance as dissimilarity between any two points and produce object  $U_{ii}$ . The multiplicity of object  $U_{ij}$ , that is object  $\omega_{ij}$ , represents the distance distinctly. Moreover, the subscript of object  $\alpha_{ii}$  is utilized to control the cyclic process until the distance between any two points is acquired. Then it executes rule r2, r3to construct the SimRankR(  $\mathcal{F}_{ij}$  ) where  $\gamma_{i,j,q}$  means the similarity rank of  $\alpha_i$  towards  $\alpha_j$  is q. Meanwhile, object  $\varsigma_{ij}^{q+1}$  is generated and transferred to membranes labeled from 1 to k. This course ends with yielding an object e to selecting the initial k medoids randomly. stimulate rule of the r4 When it accomplishes the last loop, the object e and  $\theta_{k+1}$  are converted to  $\mathcal{X}_1$  to impel the rule r5.It performs rule r5 and r6 to select the group of the most preferred objects. Once it completes the loop of selecting the group of the most preferred objects for all medoids, it starts to deliver an object  $\eta_1$  to each membrane labeled from 1 to k to initiate the computations in the corresponding membrane.

Now, the responses in membranes labeled from 1 to k are activated. Rule r3' is performed to calculate the total preference factors of the medoid  $A_{ip}$  by adding the preference factors it holds toward other members in the same group. When responses in membranes labeled from 1 to k are accomplished, the membrane 0 with triggering rules repeats the process of clustering until there is no b in it, which indicates that the medoids in all k membranes remain unchanged and the clustering adjustment process terminates [16]. And an object  $\beta$  is generated to stimulate rules in membranes labeled from 1 to k to output the clustering result.

Finally, the result in the form of string enters the output membrane  $c_0$ . One computation process is accomplished.

#### 3.3 Experiment and analysis

In order to give a better interpretation of our P system model for the ranked K-medoids clustering, we take an example to simulate the procedure of the P system. There are 7 points:

 $a_1(1,2), a_2(2,2), a_3(3,0), a_4(3,3), a_5(6,1), a_6(7,1), a_7(8,3)$ 

The P system is supposed to distribute the points into 2clusters with the given parameter m of the value 3. Diagram 3 depicts the original state of the 7 points.



Figure 3: The initial state of the points

First of all, the dissimilarity matrix  $D_{7,7}$  is presented. We calculate the square of the distance between any two points as dissimilarity, thus  $D_{7,7}$  is the same to  $D_{7,7}$ . The SimRank

	0	1	8	5	26	37	50)	(	1	2	4	3	5	6	7
	1	0	5	2	17	26	37		2	1	4	3	5	6	7
	8	5	0	9	10	17	34		3	2	1	4	5	6	7
$D_{7,7} =$	5	2	9	0	13	20	25	$R_{7,7} =$	3	2	4	1	5	6	7
	26	17	10	13	0	1	8		7	6	4	5	1	2	3
	37	26	17	20	1	0	5		7	6	4	5	2	1	3
	50	37	34	25	8	5	0 )		7	6	5	4	3	2	1

(3.1)

Then, the process of the clustering with the designed P system begins.

Eventually, the clustering result was attained that the 7 points were classified into 2 clusters. Consequently, the ranked K-medoids algorithm certified effective. And the clustering effect sketch is shown in Fig.4.



Figure 4: The final clustering result

#### 4. Conclusion

In this paper we propose a specific P system to solve the clustering problem in the framework of the cellular computing with membranes. Tests prove that the P system is adequate to implement the ranked K-medoids algorithm for its high parallelism. However, some questions remain to be discussed furthermore. On the one hand, the feasibility and the efficiency of the model in large database need to be studied. On the other hand, the number of members in a group is determined by a given parameter g which is determined by data experiment. Lastly, it is of great significance to realize other clustering methods by a P system.

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